

THE HOME OF DIGITAL SKILLS IN EUROPE



Funded by the<sup>1</sup> European Union

DIGITAL Europe Programme: Information Day for Potential Applicants to the 4<sup>th</sup> set of open calls in Advanced Digital Skills

2 June 2023 from 10:30 to 12:00 CEST



## Agenda

Time	Item
10:30 - 10:35	Welcoming remarks and introduction
10:35 – 10:55	<b>General:</b> 4 <sup>th</sup> Call under DEP – Overview, Evaluation Process, Award Criteria and scoring - <b>Basak Koyuncu, HaDEA</b>
10:55 - 11:05	Q&As
11:05 – 11:20	<b>Topic Session 1:</b> Reinforcing skills in semiconductors (DIGITAL-2023- SKILLS-04-SEMICONDUCTORS) <b>Stefano Selleri, DG CNECT Unit A3</b> .
11:20 - 11:30	Q&As
11:30 – 11:45	<b>Topic Session 3:</b> Boosting digital skills of young people and especially girls (DIGITAL-2023-SKILLS-04-BOOSTINGDIGIT) – <b>Stephanie Hille, DG CNECT.</b>
11:45 - 12:00	Q&As and closing remarks

02

**Digital Skills** & **Jobs** Platform

# Find partners for the open calls on DSJP

#### Looking for partners?

<u>Click here to sign up to the main group</u>, and dive into the dedicated discussion for each call to find like-minded partners to make your application stronger!

#### REINFORCING SKILLS IN SEMICONDUCTORS

- (DIGITAL-2023-SKILLS-04-SEMICONDUCTORS)
- LINK TO JOIN
   THEDISCUSSION ON
   SEMICONDUCTORS

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#### **BOOSTING THE DIGITAL SKILLS OF YOUNG PEOPLE AND ESPECIALLY GIRLS**

- (DIGITAL-2023-SKILLS-04-BOOSTINGDIGIT)
- LINK TO JOIN THE DISCUSSION ON YOUNG
   PUPILS AND GIRLS' DIGITALSKILLS



Visit: https://digital-skills-jobs.europa.eu/en/community/networking/groups/partnerdigital-skills-networking-group



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### **Welcome and introduction**



4



THE HOME OF DIGITAL SKILLS IN EUROPE

### 4<sup>th</sup> Call under DEP: Overview, Evaluation Process, Award Criteria, Scoring

**Basak Koyuncu**, HaDEA B2 – Digital Calls Team





### **DEP Proposal Submission**

Submitting a proposal via the Funding & Tenders Portal



#### HADEA B2-Digital Calls Team

Basak Koyuncu

#DigitalEuropeProgramme

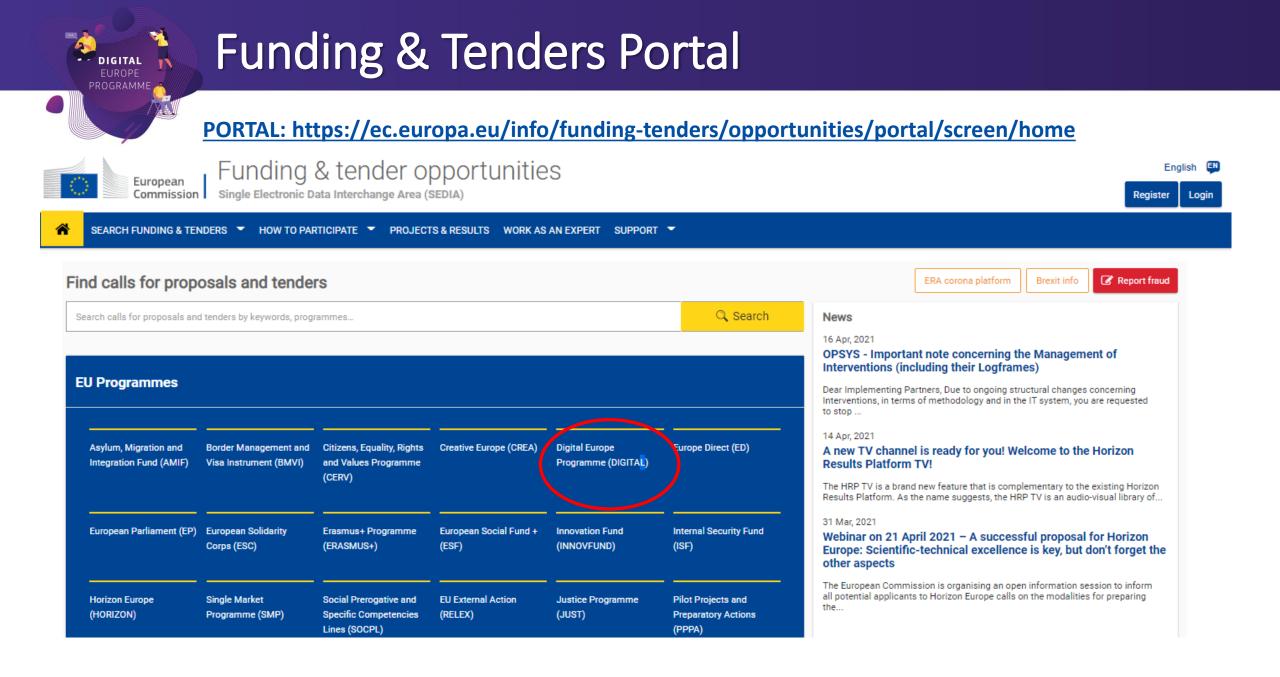


# General overview of the Call

Overview of 4 Call/Topic and Timetable							
		Steps	Dates				
Calls/Topics	Available budget	Call open since	11 May 2023				
DIGITAL-2023-SKILLS-04		Deadline for submission	26 Sentember				
DIGITAL-2023-SKILLS-04- SEMICONDUCTORS- Reinforcing skills in semiconductors	<b>10 M</b>		September 2023 – 17:00:00 CEST (Brussels)				
<b>DIGITAL-2023-SKILLS-04-BOOSTINGDIGIT-</b> Boosting digital skills of young people, in particular girls	6 M	Evaluation	October to November 2023				
		Information on evaluation results	December 2023				
		Grant Agreement signature	June 2024				



# Where to find your call document @Funding and Tenders Portal?

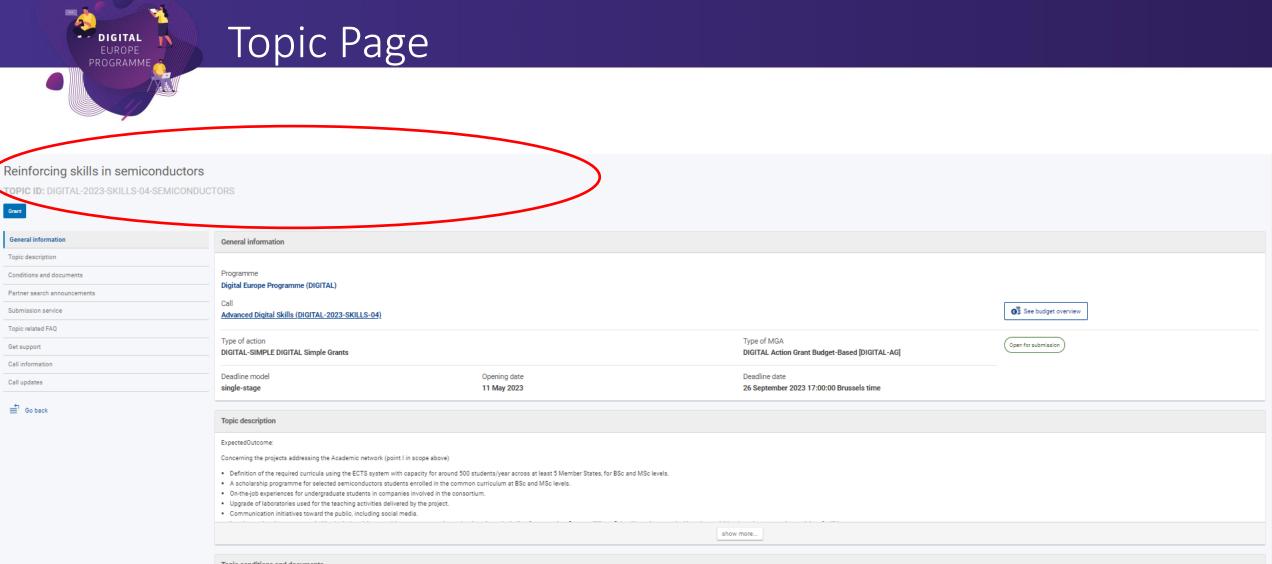




DIGITAL EUROPE PROGRAMME

#### Search Funding & Tenders (europa.eu)

Type your Keywords		Q	Europea Commiss	n Funding & Single Electronic Data	tender oppor Interchange Area (SEDIA)	tunities			
Match whole words only	1			TENDERS TO PARTIC	CIPATE 🔻 PROJECTS & RESU				(
GRANTS	TENDERS		GRANTS	TENDERS		DIGITAL-2022-CLOUD-A		Status	Open for submission
			Submission status			Type of action Opening date	DIGITAL Grants for Financial Support 29 September 2022	Deadline model Deadline date	single-stage 24 January 2023 17:00:00 Brussels time
Submission status			Forthcoming	Open for submission (8)	Closed	Data space for me	edia (deployment)		Call for proposa
Forthcoming	Open for submission (20)	Closed	Programming period			DIGITAL-2022-CLOUD-A Programme	Digital Europe Programme (DIGITAL)	Status	Open for submission
Programming period			2021 - 2027 (8)		* ~	Type of action Opening date	Digital SME Support Actions 29 September 2022	Deadline model Deadline date	single-stage 24 January 2023 17:00:00 Brussels time
2021 - 2027 (20)		× ~	Digital Europe Programme	e (DIGITAL)	×	Data space for ma	anufacturing (deployment)		Call for proposa
Digital Europe Programme (	(DIGITAL)	×	Filter by call		* ~	DIGITAL-2022-CLOUD-A		Status	Open for submission
Filter by call					* *	Type of action	Digital SME Support Actions 29 September 2022	Deadline model Deadline date	single-stage 24 January 2023 17:00:00 Brussels time
Select a Call		× ~	Type of grants calls All grants calls		~				( Could for a surgery
			CPV code (Tenders Only)			SITAL-2022-SKILLS-0	ttion programmes or modules in key capacity areas 3-SPECIALISED-EDU		Call for proposa
Type of grants calls All grants calls		~	Select a CPV code		~	Programme Type of action	Digital Early Constantine (DiGITAL) DIGITAL Simple Grants	Status Deadline model	Open for submission single-stage
						Opening date	29 September 2022	Deadline date	24 January 2023 17:00:00 Brussels time



Topic conditions and documents

### Topic conditions and documents

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General		ormation

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#### Topic conditions and documents

Topic description Conditions Conditions and documents 1. Admissibility conditions: described in section 5 of the call document Partner search announcements Proposal page limits and layout: described in Part B of the Application Form available in the Submission System Submission service 2. Eligible countries: described in section 6 of of the call document Topic related FAQ 3. Other eligibility conditions: described in section 6 of the call document Get support 4. Financial and operational capacity and exclusion: described in section 7 of the call document Call information 5. Evaluation and award: Award criteria, scoring and thresholds: described in section 9 of the call document • Submission and evaluation processes: described section 8 of the call document and the Online Manual Call updates Indicative timeline for evaluation and grant agreement: described in section 4 of the call document 6. Legal and financial set-up of the grants: described in section 10 of the call document Go back Documents Call documents: Call document: The CALL DOCUMENT can be accessed here

Standard application form is available in the Submission System

DIGITAL EUROPE PROGRAMME - General MGA v1.0

Guidance Classification of information in DIGITAL projects

DIGITAL EUROPE PROGRAMME - Work Programme 2021-2022

DIGITAL EUROPE PROGRAMME - Regulation 2021/964 EU Financial Regulation 2018/1046



# How to submit a successful proposal?

### Interface to submit the proposal

#### Funding & tender opportunities

European Commission Single Electronic Data Interchange Area (SEDIA)

DIGITAL EUROPE ROGRAM

#### 🖌 🛛 SEARCH FUNDING & TENDERS 🔻 HOW TO PARTICIPATE 🔻 PROJECTS & RESULTS WORK AS AN EXPERT SUPPORT 🔫

General information	
Topic description	Start submission
Conditions and documents	To access the Electronic Submission Service, please click on the submission-button next to the type of action and the type of model grant agreement that corresponds to your proposal. You will then be asked to confirm your choice, a
Partner search announcements	changed in the submission system. Upon confirmation, you will be linked to the correct entry point.
Submission service	To access existing draft proposals for this topic, please login to the Funding & Tenders Portal and select the My Proposals page of the My Area section.
Topic related FAQ	Please select the type of your submission:
Get support	DIGITAL Simple Grants [DIGITAL-SIMPLE], DIGITAL Action Grant Budget-Based [DIGITAL-AG]
Call updates	Start submission
≝ Go back	Need help?

Please confirm your choice	×
You selected this topic: EBSI - Deployment of services - DIGITAL-2022-DEPLOY-02-EBSI-SERVICES	
You selected this type of action and model grant agreement: DIGITAL Simple Grants [DIGITAL-SIMPLI Budget-Based [DIGITAL-AG]	E], DIGITAL Action Grant
Related Call: Accelerating best use of technologies	
Your selection cannot be changed subsequently in the submission system.	
	CANCEL

#### Creating a proposal and PIC Number DIGITAL Login Topic selection Create proposal Participants Proposal forms Submit Create proposal Deadline Please submit your proposal at the latest 48 hours before the deadline (to avoid system congestion or system $\times$ ١. incompatibility issues). Late proposals will not be accepted. Don't wait until the end because you are worried about 17 May 2022 17:00:00 Brussels Local Time confidentiality - we will not open the proposals before the deadline. You can submit the proposal as many times as you wish up until the deadline. Each new submitted version will replace the previous one. 65 days left until closure **Find your organisation** Call data: 250 Call: DIGITAL-2022-DEPLOY-02 PIC Short name Search Topic: DIGITAL-2022-DEPLOY-02-EBSI-SERVICES Type of action: DIGITAL-SIMPLE **Insert a validated PIC** Type of MGA: DIGITAL-AG (Participant Identification Code) Topic and type of action can only be changed by creating a new proposal. comprising of a 9-digit code for your entity. **Download Part B templates** Lownload part B templates Support & Helpdesk Online Manual i IT How To ? FAQ 🤍 IT Helpdesk



### Registration a new legal entity at proposal stage

If you want to participate in a call for proposals, your organisation needs to be registered and have a 9-digit Participant Identification Code. If your organisation does not have a Participant Identification Code (PIC) you can register via:

https://ec.europa.eu/info/funding-tenders/opportunities/portal/screen/how-to-participate/participant-register

European Commission   Funding & tender opportunities Single Electronic Data Interchange Area (SEDIA)	English 💌 Register Login
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Participant Register	Online manual IT HOW TO "Register in the Participant Register" Tradicipant Register"
If you want to participate in a project proposal, your organisation needs to be registered and have a 9-digit Participant I	Identification Code (PIC). Please quote your PIC in all correspondence with the Commission.
The register contains all participants of EU programmes.	
Is your organisation already registered? PIC search	Register your organisation
Please check whether your organisation has already been registered. If so, no need to register it again.	To register, you need to login in the Portal or, if you are a new user, create your account.
Search a PIC	Check what information you need to register in the Online Manual - and keep it to hand during the registration procedure. To start registration, click on the button below.
	Register your organisation
Search a registered	You can suspend the registration process of any time: the data entered can be saved as draft and you can continue your registration later. To return to your registration, please logan and get into My Organisation(s) in the My Area section. Incomplete, draft registrations are automatically
organisation	New registration

### PIC Number – Key aspects

- ✓ The self-registrant needs to have a valid email address
- ✓ The temporary PICs can be reused to complete or update data
- ✓ Please ensure that all information is updated such as LEAR, address, bank details etc...
- ✓ Ensure that all information has been validated
- The message exchange and documents upload should be done via the Participant Register Only

### **Part A + Part B + Mandatory Annex**

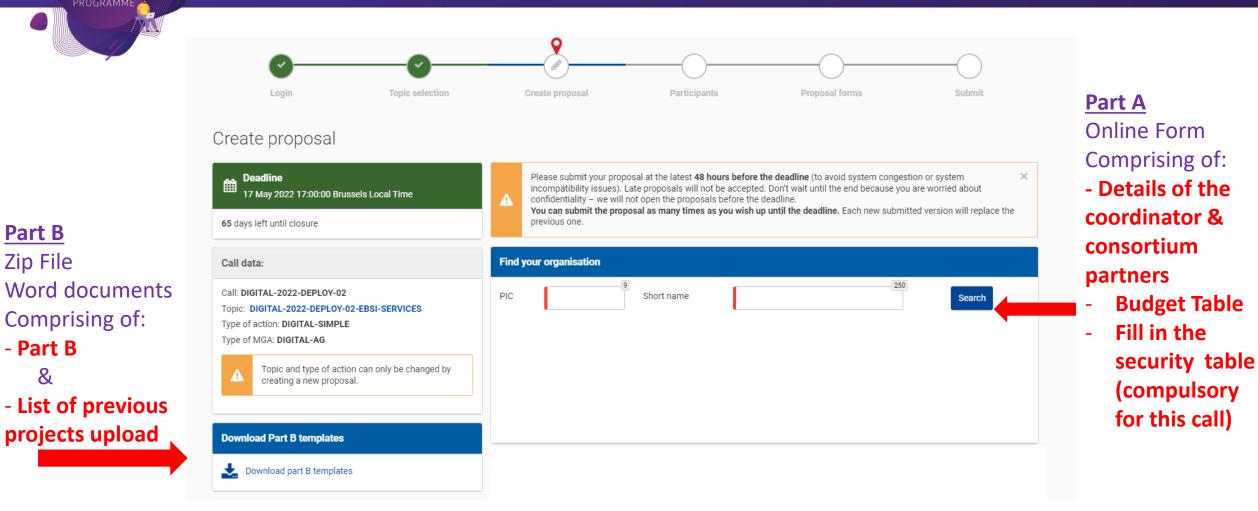
- DIGITAL

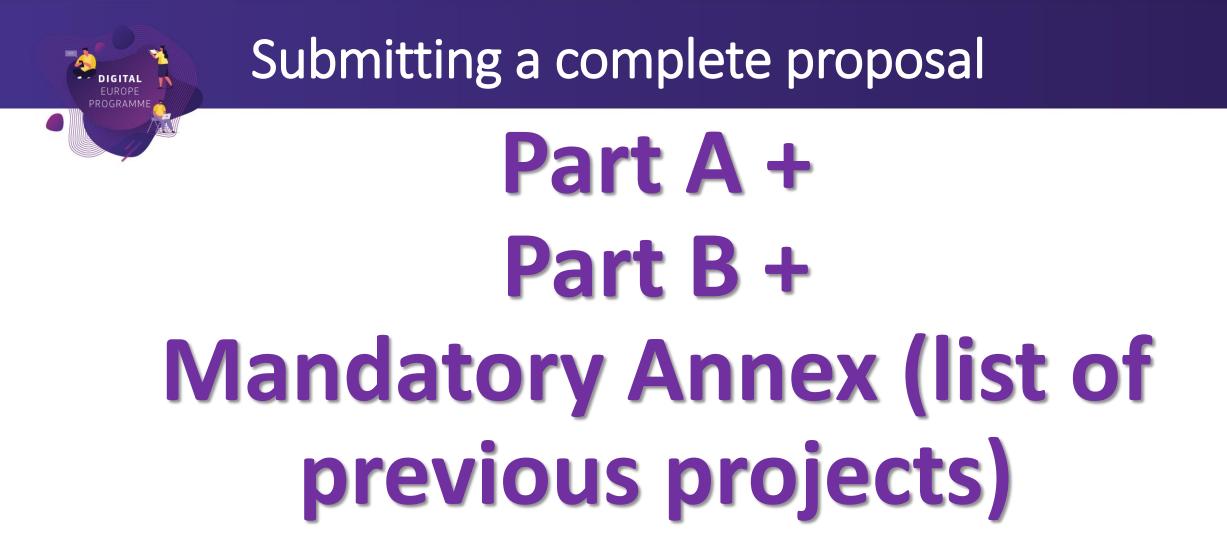
Part B

Zip File

- Part B

&







### PART A of the Application

	Administrative part of the application				
Section 1 - General information	Call, Topic, Type of Action, Proposal number, Proposal acronym, Type of Model Grant Agreement				
Section 2 – Participants	Information on the applicants and consortium				
Section 3 - Budget	Attention: In the budget table the column Financial Support to Third Parties (FSTP) to be completed as this applies to this topic.				
Annex forms to be filled in	Only <b>security form</b> to be filled in under this Topic as a compulsory requirement				
	Acromy 3 - Budget No. Name of Country Role Personnel Subcontra Personnel Subcontra Personnel Costs - Costs - Costs - Subport to Costs - Budget - Costs - Costs - Subport to Costs - Budget - -				

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13990,00

BE

BE

BE

2

Coordinator

Partner

Partner

Total



### PART B of the Application

Part B - Te	Part B - Technical part of the application					
Section 1 - Relevance In line with Award Criteria 1 in the next slide	<ul> <li>1.1 Objectives and activities</li> <li>1.2 Contribution to long-term policy objectives, policies and strategies — Synergies</li> <li>1.3 Digital technology supply chain*</li> <li>1.4 Financial obstacles*</li> </ul>					
Section 2 - Implementation In line with Award Criteria 2 in the next slide	<ul><li>2.1 Maturity</li><li>2.2 Implementation plan and efficient use of resources</li><li>2.3 Capacity to carry out the proposed work</li></ul>					
Section 3 - Impact In line with Award Criteria 3 in the next slide	<ul> <li>3.1 Expected outcomes and deliverables</li> <li>3.2 Competitiveness and benefits for society</li> <li>3.3 Environmental sustainability and contribution to European</li> <li>Green Deal goals*</li> </ul>					

Section 4 - Work plan, Work packages, timing and subcontracting

\* Sections 1.2, 1.4 and 3.3 <u>are not applicable to this topic</u>. Attention: <u>Simple Grant</u> page limit of **70 pages** <u>CSA</u> page limit of **50 pages** 

### Award criteria for this call

#### RELEVANCE

PROGRAMM

- Alignment with the objectives and activities as described in section 2
- Contribution to long-term policy objectives, relevant policies and strategies, and synergies with activities at European and national level
- Extent to which the project would reinforce and secure the digital technology
   supply chain in the EU\*
- Extent to which the project can overcome
   financial obstacles such as the lack of
   market finance\*

#### **IMPLEMENTATION**

#### - Maturity of the project

- Soundness of the implementation plan and efficient use of resources
- Capacity of the applicants, and when applicable the consortium as a whole, to carry out the proposed work

#### IMPACT

- Extent to which the project will achieve the expected outcomes and deliverables referred to in the call for proposals and, where relevant, the plans to disseminate and communicate project achievements

- Extent to which the project will strengthen competitiveness and bring important benefits for society

- Extent to which the project addresses environmental sustainability and the European Green Deal goals, in terms of direct effects and/or in awareness of environmental effects.\*

\*NOT applicable to all topics. Within the framework of this call For further details, refer to the topic presentation and the Call Document - Section 2 - <u>Specific topic conditions</u>

### Award criteria scoring during evaluation

Award criteria	Minimum pass score	Maximum score
Relevance	3	5
Implementation	3	5
Impact	3	5
Overall (pass) scores	10	15

- Minimum threshold per individual criterion: 3/5 points.
- Maximum threshold per individual criterion: 5/5 points.
- Maximum points per proposals: 15 points.
- Proposals that :

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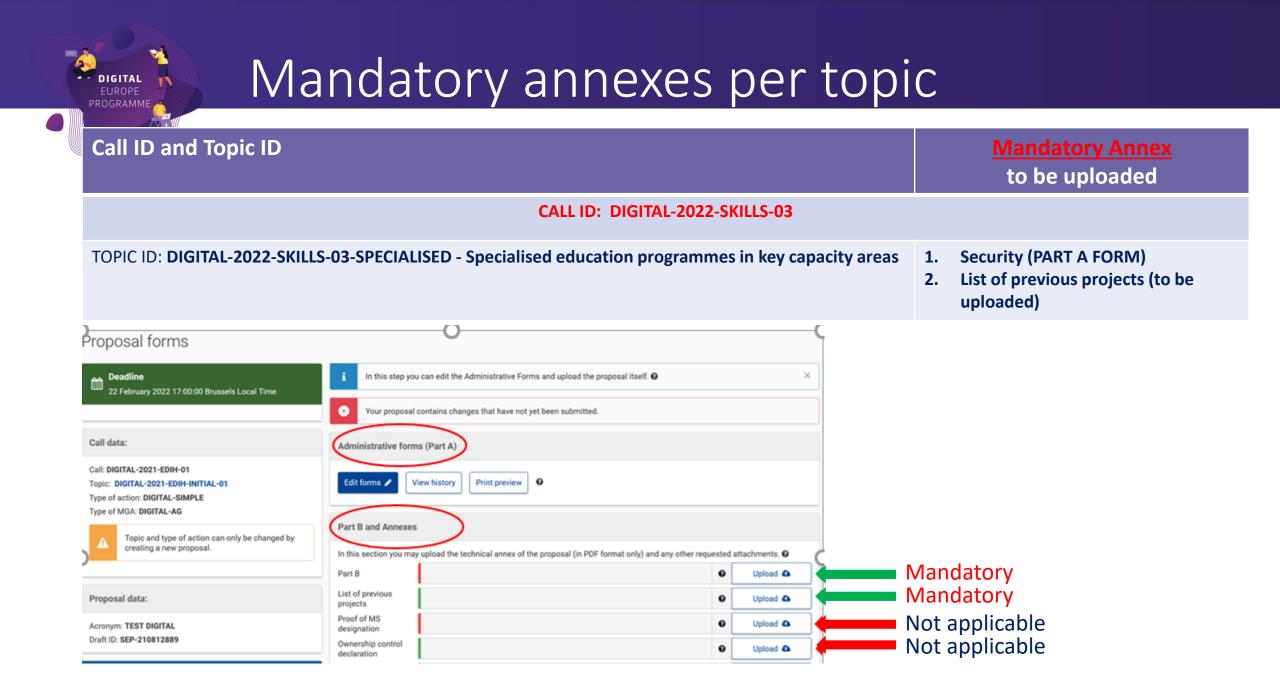
Pass the individual award criteria threshold that is: minimum 3 scores per criteria

AND

Overall scoring threshold of <u>**10 points**</u> will be considered for funding, within the limits of the available call budget.

- Proposals that <u>do not</u> achieve this threshold will be rejected.

#### For further details, refer to the Call Document Section 9 – Award Criteria



#### Proposal forms

4

DIGITAL EUROPE PROGRAMME

Deadline 22 February 2022 17:00:00 Brussels Local Time	i In this step yo	u can edit	t the Adminis	rative Forms and u	pload the proposal	tself. 🛛			×
	Your proposal	contains	changes that	have not yet been	submitted.				
all data:	Administrative form	ns (Part	A)						
all: DIGITAL-2021-EDIH-01 opic: DIGITAL-2021-EDIH-INITIAL-01 ype of action: DIGITAL-SIMPLE ype of MGA: DIGITAL-AG	Edit forms 🖍	/iew histo	Print	preview 0					
Topic and type of action can only be changed by creating a new proposal.	Part B and Annexes		the technical	annex of the propo	sal (in PDF format o	nly) and any other n	quested	attachments. Ø	
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Before submitting the application Validate and address any warnings !!!

1



# FAQS Submitting topic related questions Guidance & Manuals



### FAQS & Submitting topic related questions

#### Topic related FAQ

DIGITAL-2022-DEPLOY-02-ELECTRONIC-ID: How does this call incorporate the provision of support for the implementation of the Once Only Technical System (OOTS) under the Single Digital Gateway Regulation (Regulation (EU) 2018/1724)?

As reflected in the introductory text on the F&T portal, this call is published under a work programme heading combining support activities for the the Once-Only Technical System...

Get support	
Please read carefully all provisions below befor	e the preparation of your application.
For help related to this call, please contact: her	
Funding & Tenders Portal FAQ – Submission of	proposals.
IT Helpdesk – Contact the IT helpdesk for ques	tions such as forgotten passwords, access rights and roles, technical aspects of submission of proposals, etc.
Online Manual – Step-by-step online guide thro	ugh the Portal processes from proposal preparation and submission to reporting on your on-going project. Valid for all 2021-2027 programmes.
	show more

# Online Form for topic related questions

				About this site   Languages	on our websites	Privacy policy Legal noti	ice   Cookies English (	(en) 🔻
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UROPA	Contact Write to u	15						
lome	About the EU	EU by topic	EU law	Life and business in the EU	Document	s and publications	Contact	
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				- in any official EU language	e. Please b	e as detailed as p	ossible and be s	ure to
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		You will usually	y receive a	an answer within 3 working	g days (mo	re complex enquir	ries may take lon	ger).
		First name						^
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DIGITAL EUROPE PROGRAMME	Guidance, Mar	nuals & IT HELPDESK							
European	tender opportunities		English 💷 Register Login						
	PATE - PROJECTS & RESULTS WORK AS AN EXPERT SUPPORT - Support overview Guidance & Manuals FAQ Helpdesk & Support Services		ciear filter O						
Data management of the organizations, search functions under the 'My organisations' tab and adding new organizations to proposals may not be available today Thursday, 09.12.2021 from 17:30 to 18:30 (CET), while system maintenance is being performed.									
Grant Management Services will be unavailable on Thursday, 09.12.2021, between 07:30 and 08:10 CET.      Support overview									
GRANTS TENDERS	Popular support topics								
Support by type	EU Login	Online manual         Image: Constraint of the state of the stat							
GUIDANCE FAQ	How to change the EU Login account details?								
	LEAR's rights and tasks? How to assign PLSIGN?	FAQ     Provide the proposal submission?     FAQ     Provide the proposal submission?       FAQ     Provide the proposal submission?     Provide the proposal submission?       FAQ     Provide the proposal submission?     Provide the proposal submission?							
	How do I fill in my bank account as an expert?	FAQ ? Where can I find the National Contact Points (for Horizon Europe)? Helpdesks							

### LESSONS LEARNT FROM PREVIOUS CALLS AND TIPS FOR APPLICANTS

- Please comply with admissibility requirements
  - Readable application forms
  - > Only the provided standard template/NOT YOUR OWN
  - Attach compulsory annex

> Please comply with eligibility requirement/ CONSORTIUM COMPOSITION COMPLIANCE IS A MUST

- > NO ETHICS for this call. ONLY reply to SECURITY QUESTIONS please with great attention please.
- > Reply to all questions in Part A and B carefully, especially if you have sent your application to other calls.
- Please take into account award criteria as detailed in the call document and follow that logic in your application to provide all necessary information
- Please stick to the page limits as indicated. Information after that page limit will not be taken into account.



### Support to Dissemination and Exploitation (D&E)

Coordination and support action for Dissemination and Exploitation in the Digital Europe Programme

#### **Objectives**

- Maximize the impact of the Digital Europe Programme and the take up of its results
- Provide a conceptual and operational framework, including the delivery of a number of practical actions



#### **Targeted stakeholders**

- Entities with understanding of and expertise in D&E, in particular from the perspective of funding bodies
- Entities with experience in D&E in Information and Communication Technologies in particular those familiar with the programme and/or involved in key programme activities/actions



### Thanks for your attention



### Questions



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THE HOME OF DIGITAL SKILLS IN EUROPE

### Topic Session #1: Reinforcing Skills in Semiconductors

Stefano SELLERI, DG CNECT A3



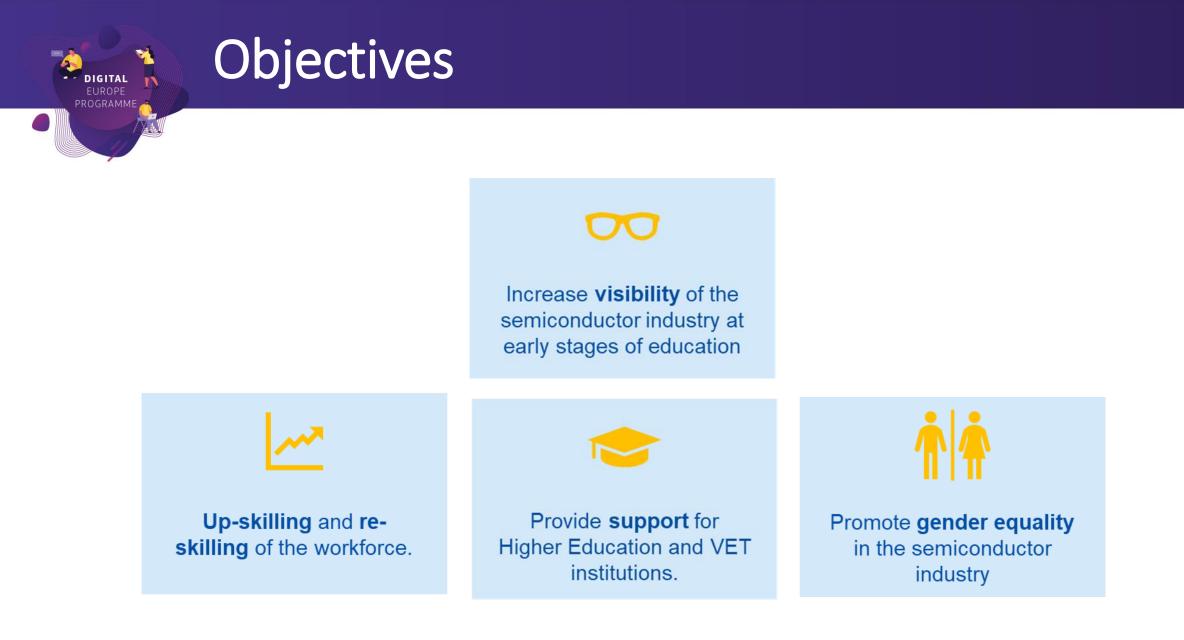
### DIGITAL-2023-SKILLS-04-Advanced Digital Skills

### Reinforcing skills in semiconductors

HADEA INFORMATION DAY 2 June 2023 Stefano Selleri, DG CNECT.A3

### Background

- The share of students choosing semiconductors disciplines is too low to satisfy the demand of the labour market resulting in a shortage of employees with specific knowledge in the sector.
- The problem is acute, given the unavailability of both technicians and high-level graduates, and it is even more exacerbated by a strong gender imbalance.





All proposals must commit to twofold actions



(a) increase the **visibility and the attractiveness** of semiconductors



(b) support the development of:

Higher Education ... or ... Networks Vocational Training ...



A joint approach by industry and academia

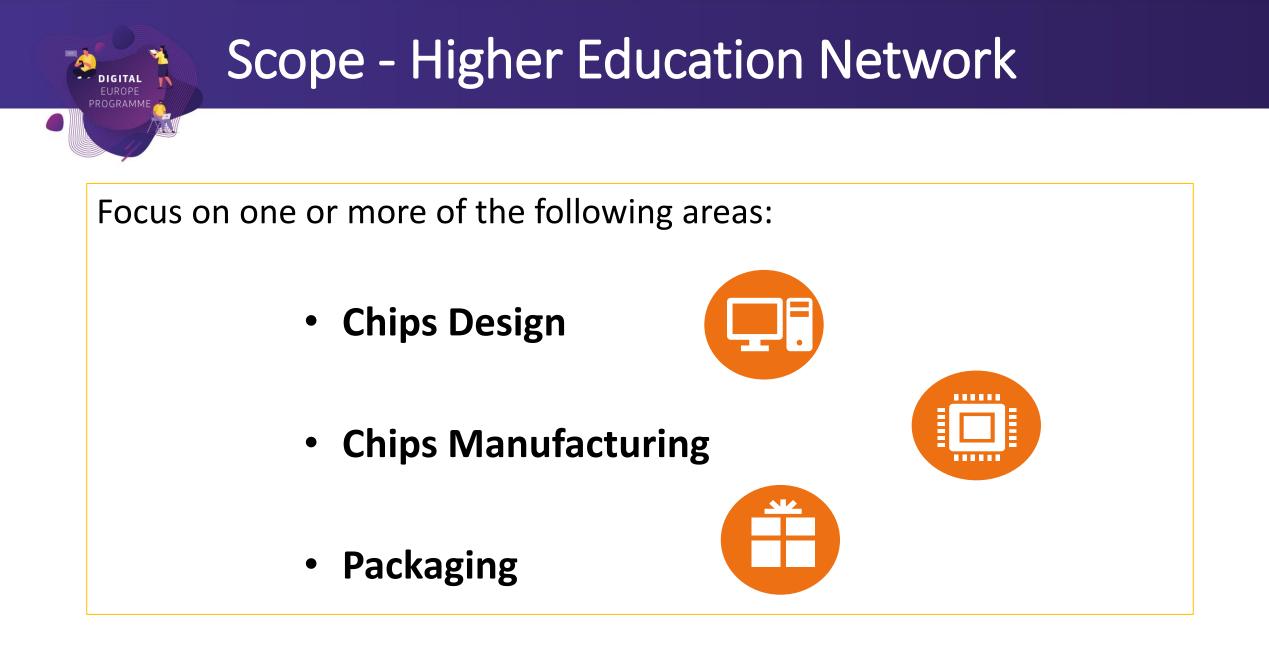
# Scope - increase the visibility



- **Communication campaigns** aimed at the public to explain the impact of semiconductors in daily life for the benefit of citizens, society, and environment.
- Events aimed at **secondary school students** introducing basics of chips and knowledge of educational offers, business environment, and future employment conditions and events like bootcamps, summer/winter schools, hands-on activities at business sites, providing practical experiences.
- Address **gender imbalance** with ambassador programmes, career orientation, scholarship programmes, collaboration with STEMinist initiatives.
- Training for secondary **school teachers** to highlight links between STEM disciplines and the semiconductors sector.

# Scope - Education & Training Networks

- identify industry needs
- update courses' contents and upgrade university laboratories accordingly
- organize learning activity in companies' premises and involve SMEs as hosts of students' internship
- enact initiatives addressing migrants and immigrants
- provide support to **attract female candidates**
- strive to increase the number of enrolled and graduated students





#### Do NOT ...

- ... establish new higher education programmes 🔀
  - The call focuses on programmes already delivered
- ... focus on generic higher education programmes
  - The call focuses on Chips Design, Chips Manufacturing, Packaging.
- ... establish short-term partnerships



– The call pushes for long-term partnerships with continuity over years



Explain how the activities:

- to reach out **public**, increase **awareness/visibility** on semiconductors
- for secondary schools' students and teachers sustain in the long-term
- on education programmes
  - ✓ address the **labour market needs** and contribute to train **specialists**
  - take into account new trends of semiconductors technologies.

# Implementation - increase the visibility

Clarify the practical involvement of:

- education institutions and industry in the organization and delivery of public initiatives
- secondary school in the design and delivery of events for students and for teachers
- business facilities and innovative equipment to rise interest of secondary school's students
- Institutions to directly and user-friendly address the importance of STEM disciplines

# **Explain how:**

- courses will be **upgraded**
- mobility and employment of high-quality teaching staff will be encouraged
- students/trainees will be financially supported and gender equality sustained
- new education/training programmes will be **vetted** by the relevant authorities
- define the minimum **number of cycles and courses**
- the consortium commits to establishing a long-term sustainable partnership among the members

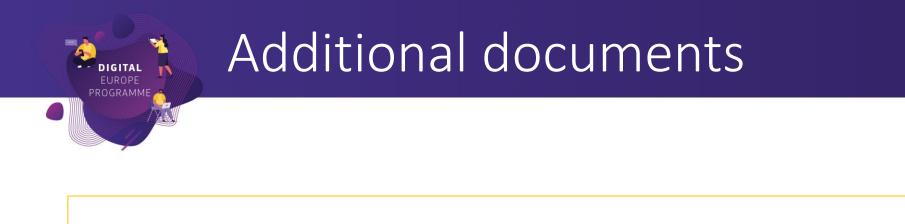


- Demonstrate that public dissemination has been delivered via national or international media
- Events for secondary schools' students and teachers organized
- Education programmes with capacity for 500 students/year across at least 5 Member States, for both BSc and MSc levels.
- VET courses with capacity for at least 1000 trainees/year across at least 5 Member States
- Improvement vs the existing education offer in place prior to this action

# Targeted stakeholders One consortium composed of minimum of five applicants:

- Organizations able to deliver communication events
- Semiconductors businesses
- Higher education institutions and VET providers





- European Chips Act: Staff Working document <u>European Chips Act: Staff</u> <u>Working document | Shaping Europe's digital future (europa.eu)</u>
- Skills and Occupational Profiles for Microelectronics, by METIS project, <u>Metis – Metis4Skills</u>
- ECOVEM project, <u>European Centre of Vocational Excellence in</u> <u>Microelectronics (ecovem.eu)</u>

#### DIGITAL EUROPE PROGRAMME

# Timeline and add info

Call opening	11 May 2023
Deadline for submission	26 September 2023
Evaluation	October to November 2023
Information on evaluation results	December 2023
GA signature	June 2024
Simple Grants	50% funding rate
Duration	48 months
call budget	EUR 10 000 000
Expected grant	EUR 5 000 000
Minimum number of applicants	5 from different eligible countries



# Thank you



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THE HOME OF DIGITAL SKILLS IN EUROPE

# Topic Session #2: Boosting digital skills of young people and especially girls

**Stephanie Hille, DG CNECT** 





DG CNECT May 2023

#DigitalEuropeProgramme

#### What do we want to achieve with this call?

# Boost digital skills of young people

DIGITAL

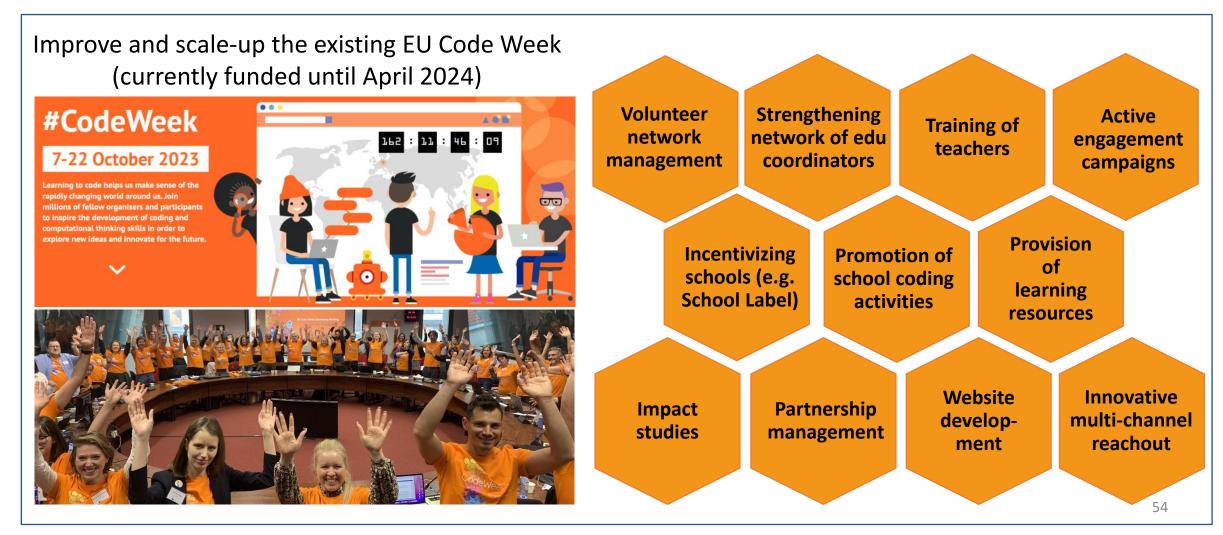
Increase chances that pupils, esp. girls, get interested in studying STEM/ICT and/or embarking on a digital career

Raise awareness about the relevance of coding and computational thinking, among pupils, teachers, school leaders and parents

Empower the digital transformation of teachers, educators and schools Debunk stereotypes and preconceptions (of girls, but also of their parents and teachers) regarding the accessibility of tech careers

#### **Objective 1**

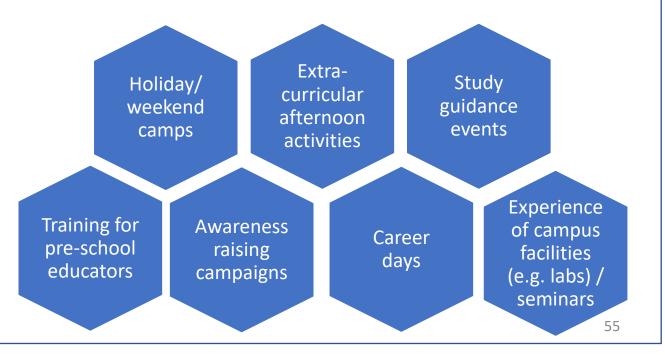
DIGITAL EUROPE PROGRAMME



#### **Objective 2**

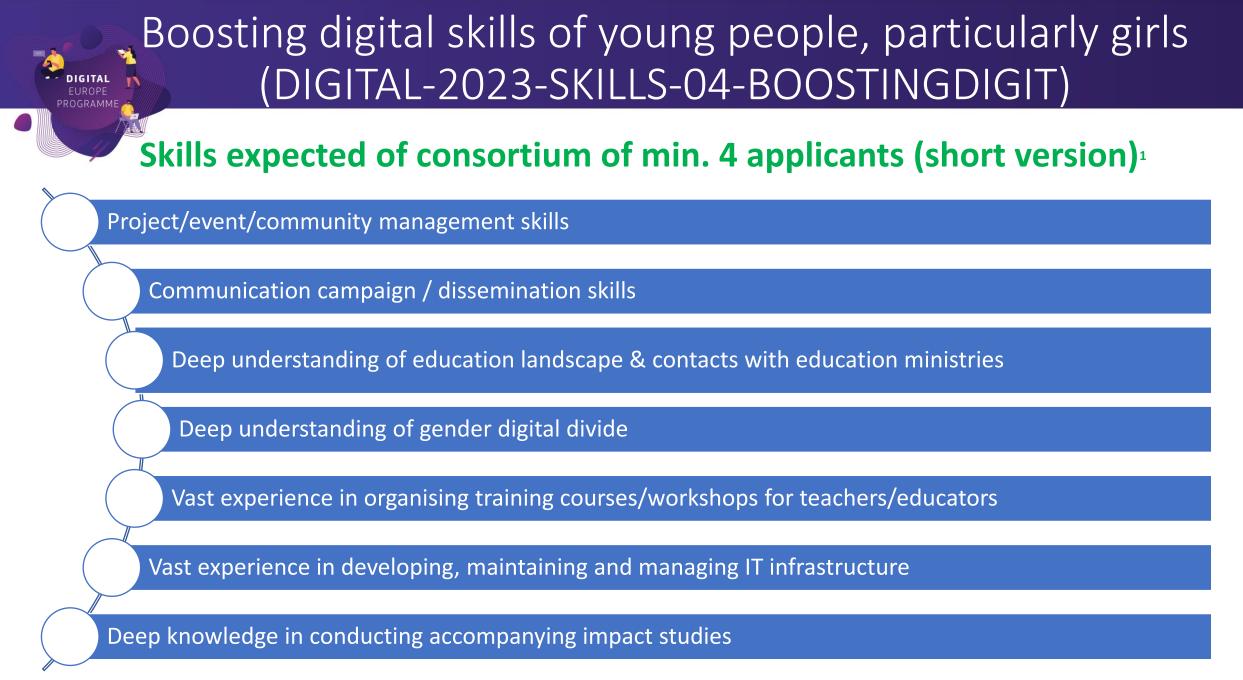


To increase the pool of young people, and in particular **girls**, who would ultimately be interested in studying STEM and ICT and/or embarking on a digital career, by running **strategic initiatives** involving the full continuum across all sectors of education, e.g.:



"image: Freepik.com".

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#### <sup>1</sup> For full list of required skills, consult the full call text

#### **Key actors**

- **Educational institutions**, including higher educational establishments
- >Non-profit organisations
- Coding clubs

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- Communication agencies
- **>IT specialists** (e.g. for website development, design of user interface and experience)
- Research centres
- **Companies**, including Small and Medium Enterprises (SMEs)
- > Public authorities
- >Other actors (e.g. libraries, makerspaces, etc.)

#### **Synergies and links**

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Digital Education Action Plan and other long-term policy objectives, relevant policies and strategies in the area of digital education, digital skills and women/girls in ICT

- ➢Other existing international, European and national networks, initiatives and programmes in the area of digital education, digital skills and women/girls in ICT
- Digital Europe Programme consortia already awarded under the first work programme (DIGITAL-2021-SKILLS-01-SPECIALISED and DIGITAL-2022-SKILLS-03-SPECIALISED - Specialised education programmes in key capacity areas).

#### **Possibility of Financial Support to Third Parties (FSTP)**

- Possibility to launch open calls for participation through FSTP (max. 10% of the EU funding)
- Maximum amount, distributed through a grant, is EUR **10 000 per third party** (e.g. not-for-profit schools, NGOs, coding clubs, etc.)
- Grants could cover costs such as running Code Week events or carry out holiday campus/courses organised by schools or NGOs
- Grants could cover costs such as purchasing hardware, software, reimbursement of expenses for travel and accommodation and catering.
- FSTP can also be provided in the form of **prizes** (e.g. for smaller competitions among pupils) 59

#### **RELEVANCE CRITERIA**

Alignment with the objectives and activities as described in section 2

Contribution to longterm policy objectives, policies and strategies & synergies with activities at EU and national level • Describe how proposal addresses specific objectives and scope of the call

- Describe how proposal addresses expected activities listed
- Describe methodology to achieve both objectives
- Describe how to demonstrate impact of different elements of the proposal on learning processes and outcomes
- Describe how project contributes to the Digital Education Action Plan & other policy objectives, policies and strategies in the area of digital education, digital skills and women/girls in ICT
- Describe how project is planning to seek cooperations with other relevant networks, initiatives and programmes
- Describe cooperation with DEP consortia already awarded under the first work programmes

Maturity of the project

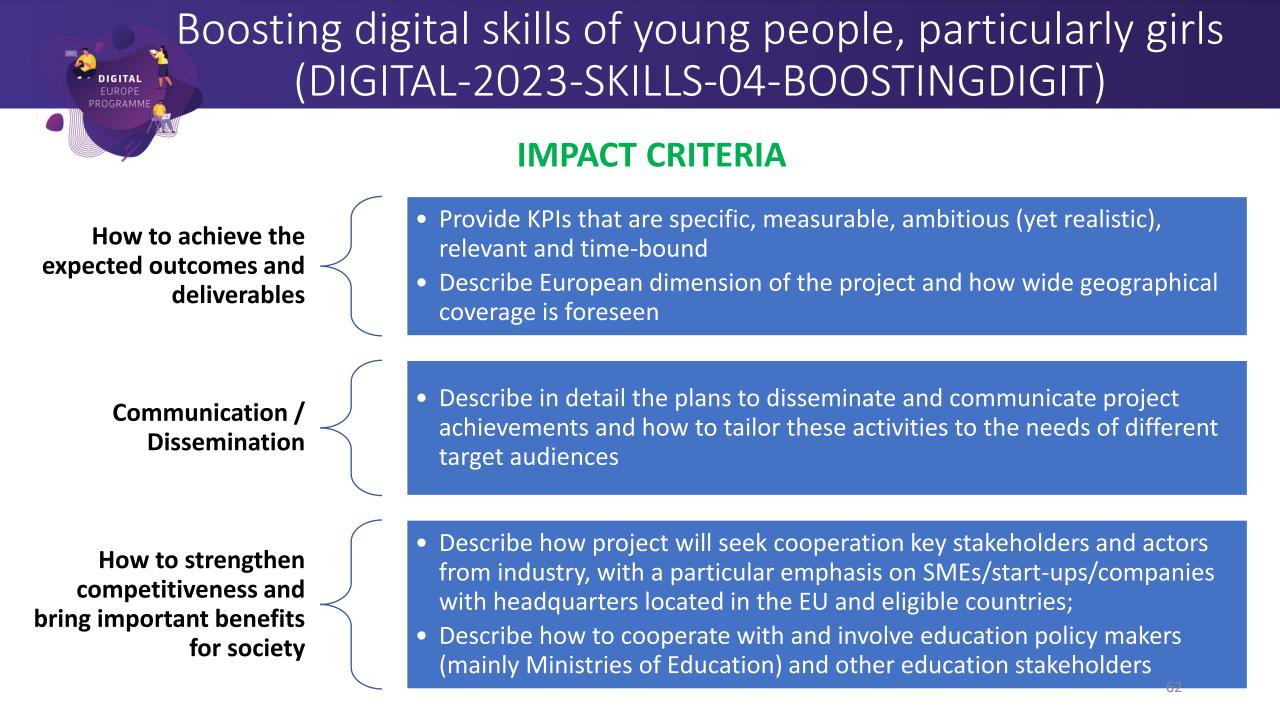
Soundness of implementation plan and efficient use of resources

Capacity of applicants to carry out the proposed work

#### **IMPLEMENTATION CRITERIA**

• Describe state of preparation and readiness to start the implementation of the proposed activities as soon as the Grant Agreement is signed

- Describe work plan including work packages, tasks, deliverables, milestones and timing
- Describe resource allocation to work packages, tasks and partners
- Describe organizational/management structure, decision-making processes and measures for quality assurance/monitoring
- Describe management of FSTP (if applicable)
- Identify critical (and relevant) risks as well as the risk-mitigating measures
- Describe how consortium as a whole matches the project's objectives and requirements mentioned under "targeted stakeholders"
   Evaluate how members complement one another by baying a clear role
- Explain how members complement one another by having a clear role and how each member contributes to the proposed work



#### Selected key performance indicators (min. to be included<sup>1</sup>)

- Registered **activities** (year 1: 70 000, year 2: 100 000)
- Number of participants (year 1: 2.5 million, year 2: 3 million)
- Teachers/school leaders trained (min. 2000/year)
- Teachers in Code Week Facebook group (min. 35 000)
- 1 ambassador per EU Member State
- 500 active leading teachers

# Objective 1

CodeWeek.

<sup>1</sup> For full list of KPIs, consult the call text

- Number of Member States reached
- Number of courses/camps delivered
- Number of **extracurricular activities** organised
- Number of career days organised
- Number of study guidance/info days organised
- Number of **pupils** visiting higher education institutions (e.g. laboratories, seminars, etc.)
- Number of **awareness raising** campaigns

# **Objective 2**





# Thank you – Questions?



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# Thank you

And now, it is the time to find partners & join a consortia!

Continue the discussion in online in the Partner for DIGITAL Skills Networking Group, then use the dedicated discussions to pitch your organisation and connect with new partners!

Click on this button to go to the group!